

1 **NYSAC 2020 Legislative Conference**
2 **Standing Committee on Native American Affairs & Gaming**
3 **Resolution # 1**

4 **Resolution Calling on the State to Equitably Distribute Gaming Revenue to**
5 **all New York Counties**

6 **WHEREAS**, in 2020 potential changes to the New York gaming industry could impact
7 the current local government revenue sharing system; and

8 **WHEREAS**, these changes include but are not limited to: 1) mobile sports gaming; 2)
9 State and Seneca Nation compact settlements; 3) allowing for private casino licensing in
10 downstate New York/NYC; and 4) local government VLT revenue swept by the State in
11 the proposed Executive Budget; and

12 **WHEREAS**, under the current revenue sharing system, New York State receives
13 funding from gaming facilities and a portion of this funding is passed to local
14 governments; and

15 **WHEREAS**, depending on where the county is located, this local gaming revenue share
16 can come from one or a combination of the following entities: private commercial
17 casinos, Native American casinos, racinos, horse and harness raceways, and Off-Track
18 Betting Corporations (OTBs); and

19 **WHEREAS**, this gaming revenue sharing system brings hundreds of millions of dollars
20 to local governments providing crucial support for needed services throughout the state;
21 and

22 **WHEREAS**, with the expansion of casino gaming in New York State and the potential
23 increase from sports gaming, there will be a significant realignment of gaming spending
24 throughout the State; and

25 **WHEREAS**, considerate planning with the goal of equitable statewide distribution by
26 the State Legislative and the Executive Chamber must occur prior to gaming expansion
27 in order to ensure a fair, equitable and reliable revenue sharing system, upon which
28 counties can plan workable budgets for the provision of local services.

29 **NOW, THEREFORE, BE IT RESOLVED**, the New York State Association of
30 Counties (NYSAC) calls on the State, when changing and expanding the State's gaming
31 market, to distribute an equitable percentage of income and gaming revenues to local
32 governments and to consider a method where preexisting gaming facilities will retain
33 revenue locally, keep and create local jobs, and to ensure needed local government
34 revenue; and

35 **BE IT FURTHER RESOLVED**, that the development, discussion and codification of
36 any such system include direct, substantial and meaningful input from county
37 representatives and that such representatives be formally included in any working group
38 designated by the State Legislature and Executive Chamber; and

1 **BE IT FURTHER RESOLVED**, at least one-third of any State designated working
2 group or taskforce be comprised of members designated by NYSAC; and

3 **BE IT FURTHER RESOLVED**, that copies of this resolution be sent to the counties
4 of New York State encouraging member counties to enact a similar resolution; and

5 **BE IT FURTHER RESOLVED**, that NYSAC shall forward copies of this resolution to
6 Governor Andrew M. Cuomo, the New York State Legislature and all others deemed
7 necessary and proper.